

Univ of Arizona College of Fine Arts School of Art Bachelor of Arts (BA) in Design Arts & Practice Visual Design Emphasis 2025-2026

NAME _____ **S.I.D.#** _____
Minimum unit requirements for degree: 120 units total, of which 42 units must be upper-division (300/400 level)

Foundations

Math Requirement (1 course)
(choose from PHIL 110, LING 123,
MATH 105/106/107/108/109C/112, or higher) (3)

ENGL 101/101A/107 _____(3)_____
ENGL 102/108/109H _____(3)

Second Language (4th semester proficiency)

_____	(4)	_____
_____	(4)	_____
_____	(4)	_____
_____	(4)	_____

General Education

Intro to General Education:
UNIV 101 (1)

Exploring Perspectives (4 courses, 12 units)

Artist_____	(3)_____
Humanist_____	(3)_____
Natural Scientist_____	(3)_____
Social Scientist_____	(3)_____

Building Connections (3 courses, 9 units)

_____	(3)_____
_____	(3)_____
_____	(3)_____

General Education Capstone:
UNIV 301 (1)

Minor: _____
18-24 units. Must be approved/advised by minor dept.

[illegible]

Mid Career Writing Assessment (MCWA):
Satisfied with "B" or above in ENGL 102/108/109H
or in a major Writing Emphasis Course.

This is an **UNOFFICIAL** record of academic progress for advising purposes only. **Students are responsible for knowing the requirements of their degree program, and for tracking their academic progress.** Refer to the online catalog for all official requirements and regulations.

Bachelor of Arts (BA) in Design Arts & Practice Visual Design Emphasis 2025-2026

Design Arts & Practice Major (52 units minimum)
Recommended course progress is based on a 4 year graduation timeline with full time load; students may complete requirements differently based on major change, study abroad, transfer work, etc.

Foundations: History, First Year (2 courses, 4 units)
 ART 119 Contemporary Art and Theory _____(3)_____
 ARC 195B Why Design Matters _____(1)_____

Foundations: Practice, First Year (2 courses, 6 units)

_____ (2) _____

_____ (2) _____

Visual Design Emphasis

Second Year (6 units)

ART 265 Design Studio I _____ (3) _____

ART 266 Illustration Studio I _____ (3) _____

Second or Third Year (3 courses, 9 units)
choose 3 classes, after completion of ART 265 and ART 266

ART 306B Animation	(3)	_____
ART 361 Design for Web and Devices	(3)	_____
ART 363A Typography I	(3)	_____
ART 462F Infographics and Data Visualization	(3)	_____

Fourth Year, Spring (3 units)
ART 498 Senior Capstone (3) _____

Transdisciplinary Electives, 2nd-4th Year (18 units)
(a minimum of 15 units must be upper division (300/400 level))

	(3)	_____
_____	(3)	_____
_____	(3)	_____
_____	(3)	_____
_____	(3)	_____
_____	(3)	_____

Upper Division History & Theory, 2nd-4th Year (6 units)

_____ (3) _____

_____ (3)

[illegible]

BA, DAP (Visual Design) (Main Campus and Arizona Online)

Bachelor of Arts, Design Arts & Practice

Fall 2024 Catalog

The BA degree requires a minimum of 120 units of which 42 must be upper-division units. (Upper-division courses are numbered 300-499). This major requires a minimum of 53 units of which at least 34 must be upper-division units. No more than 64 units total may be transferred from two-year college(s).

Possible Program of Study

	Fall		Spring	
Freshman	ART 195B	1	ART 119	3
	UNIV 101	1	ART 102	3
	ART 101	3	ENGL 102	3
	ENGL 101	3	Second Language (2nd sem)	4
	Math	3	GE: Expl Persp or Bldg Conn	3
	Second Language (1st sem)	4		
		15 units		16 units
Sophomore	ART 266	3	ART 265	3
	Transdisciplinary Elective	3	Transdisciplinary Elective	3
	Second Language (3rd sem)	4	Second Language (4th sem)	4
	GE: Expl Persp or Bldg Conn	3	Minor course	3
	GE: Expl Persp or Bldg Conn	3	GE: Expl Persp or Bldg Conn	3
		16 units		16 units
Junior	Emphasis Course	3	Emphasis Course	3
	ARH 300-level	3	ARH 400-level	3
	Emphasis Course	3	Transdisciplinary Elective	3
	GE: Expl Persp or Bldg Conn	3	GE: Expl Persp or Bldg Conn	3
	Minor course	3	Minor course	3
		16 units		15 units
Senior	Transdisciplinary Elective	3	ART 498	3
	Transdisciplinary Elective	3	Transdisciplinary Elective	3
	GE: Expl Persp or Bldg Conn	3	Minor course	3
	Minor course	3	Minor course	3
	UNIV 301	1	General Elective	1
		13 units		13 units

This is only **one possible** program of study for this degree. Completion of requirements depends upon transfer units, math placement, second language placement, course availability, summer or winter session coursework, minor requirements, and other factors.

Academic advisors are available, by appointment, to assist a student in their particular program of study. **It is the student's responsibility to read the online catalog, seek advising, and meet all requirements for the completion of the degree as stated in the catalog.**

Course Categories for BA DAP Majors (Visual Design) (Main Campus)

effective with the Fall 2024 academic catalog

ART 119, ART/ARC 195B, ART 498, and 5 specific courses toward the Visual Design Emphasis (22 units total) are required for all BA DAP (Visual Design) majors. Additional courses required (to complete 52 units in the major) are listed here.

Transdisciplinary Electives (6 courses [18 units] required)

(Must meet pre-requisite requirements for the course in order to take)

Lower-division (choose 0-1 courses):

ART 231 Beginning 3D Animation
ART 237 3D Modeling
ART 254 Screen Print I
ART 265 Design Studio I
ART 266 Illustration Studio I
ART 286 Extended Media: Experimental and Combining Media
ART 287 Beginning Sculpture
ESOC 211 Collaborating in Online Communities
GAME 251 Introduction to Game Design
ISTA 130 Computational Thinking and Doing
ISTA 131 Dealing with Data
LAR 241 History and Theory of Landscape Architecture
LAR 254 Site Engineering
PLG 211 Equitable Cities: Gender, Sexuality, & Race
SBE 201 Sustainable Design and Planning

Upper-division (choose 5-6 courses):

ARC 303 Design and Exhibition
ARC 304 Visual Literacy: Communication in Photography, Graphics, Art, and Architecture
ARC 330 On Light and Lighting
ARC 435 Forms of Critical Inquiry and Expression
ARC 461I Materials Properties + Tests: Material Futures for Self-sustaining Micro-housing
ARC 461K Energy and the Environment
ARC 461L Energy Use in Buildings
ARC 461M Energy Efficient Design
ARC 461P Environmental Science Laboratory
ARC 471A Light in Modern & Contemporary Art & Architecture
ARC 471F Introduction to Heritage Conservation
ARC 471N Arid Region Urbanism: Arizona/Sonora
ARC 481A Techne IV
ARC 496D Technology Elective
ARC 497B Special Topics in Architecture
ARC 497J Documentation and Interpretation of the Historic Built Environment
ART 306B Animation
ART/LAW 360 Visualizing Justice
ART 361 Design for Web and Devices

Transdisciplinary Electives (cont.)

ART 363A Typography I
ART 386 Extended Media: Combining Media and Installation Strategies
ART/FA 436A Collaborative Digital Performance
ART 438 Digital Fabrication
ART 462D Motion
ART 462E Letterpress and the Multiple
ART 462F Infographics and Data Visualization
ART 486 Extended Media: Experimental Media and Installation Strategies
ART 496F Design, Art, and the Environment
ESOC 300 Digital Storytelling and Culture
ESOC 318 Disruptive Technologies
ESOC 340 Information, Multimedia Design & the Moving Image
ESOC 480 Digital Engagement
GEOG 301 Introduction to Regional Planning
GEOG 401A Planning Theory and Practice
GEOG/PLG 456 The American City
ISTA 301 Computing and the Arts
ISTA 302 Technology of Sound
ISTA 401 Installation Design
ISTA 416 Introduction to Human Computer Interaction
LAR 420 Plant Materials
LAR 423 Landscape Ecology
LAR 440 Contemporary Landscape Architecture
LAR 470 Intro to GIS for Planning and Landscape Architecture
LAR 471F Introduction to Heritage Conservation
LAR 497J Documentation and Interpretation of the Historic Built Environment
LIS 475 User Interface and Website Design
PLG 301 Introduction to Regional Planning
PLG 401A Planning Theory and Practice
PLG 497J Documentation and Interpretation of the Historic Built Environment
SBE 480 Research Methods

Upper Div: History & Theory (2 courses [6 units] required)

300-level (choose 1 course):

ARH 319 Intro to American Art
ARH 321 Intro to Contemporary Art
ARH 324 Intro to the History of Photography

ARH/ARC 325 History of Modern Architecture
ARH/ART/CLAS 329 Art History of the Cinema
ARC 333 History+Theory III: Modern and
Contemporary Architecture

ARH 370 Intro to Modern Design History

If you have questions about any of the requirements in this document,
contact your academic advisor.

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