### Foundations

**Math Requirement (1 course)**
(choose from PHIL 110, LING 123, MATH 105/106/107/108/109C/112 or higher) (3)  

ENGL 101/101A/107 (3)  
ENGL 102/108/109H (3)  

**Second Language (2nd semester proficiency)**
(4)  

### General Education

**Intro to General Education:**
UNIV 101 (1)  

**Exploring Perspectives (4 courses, 12 units)**
- Artist (3)  
- Humanist (3)  
- Natural Scientist (3)  
- Social Scientist (3)  

**Building Connections (3 courses, 9 units)**
(3)  

**General Education Capstone:**
UNIV 301 (1)  

### Studio Art Major (80 units [42 up-div] min)

**Introductory Courses I (6 courses, 15 units)**
- ARH 201 Prehistory through Gothic (3)  
- ARH 202 Renaissance through Modern (3)  
- ART 100A Mapping (drawing) (2)  
- ART 100B Space (sculpture) (2)  
- ART 100E Surface (painting) (2)  
- ART 119 Contemporary Art and Theory (3)  

**Introductory Courses II (3 courses, 6 units)**
(take ART 100G, and choose 2 from ART 100C, 100D, 100F, 100J)
- ART 100G Pixel (design) (2)  
- ART 100H Pixel (design) (2)  

**200-level ART Courses (6 courses, 18 units)**
- ART 265 Design Studio I (3)  
- ART 266 Illustration Studio I (3)  
- (2D) (3)  
- (3D) (3)  
- (2D or 3D) (3)  

**Art History Studies (3 courses, 9 units)**
- ARH 370 Intro to Modern Design History (3)  
- (400-level) (3)  

### Emphasis in Illustration, Design & Animation:

**Emphasis Courses (8 courses, 24 units)**
- ART 306B Animation (3)  
- ART 306C Process and Play (3)  
- ART 363A Typography (3)  
- (400-level) (3)  
- ART 498 Senior Capstone (3)  

**Upper-Division ART/ARH/ARE Electives (3 courses, 9 units)**
(3)  

**BFA Exhibition (required)☐**

Minimum 3.0 major GPA (required)☐

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This is an UNOFFICIAL record of academic progress for advising purposes only. Students are responsible for knowing the requirements of their degree program, and for tracking their academic progress. Refer to the online catalog for all official requirements and regulations.
BFA, IDA
Bachelor of Fine Arts, Studio Art, emphasis in Illustration, Design & Animation
Fall 2023 Catalog

The BFA degree requires 125 units (minimum) of which 42 units (minimum) must be upper-division. (Upper-division courses are numbered 300-499). This major requires 80 units (minimum) of which at least 18 must be upper-division units in residence at UA. No more than 64 units total may be transferred from two-year college(s).

Portfolio Review: Upon initial admission to the IDA program, students may complete 100/200-level ART courses. Upper-division coursework toward the IDA program is only available to students who are accepted through portfolio review. The portfolio review process is offered once per year, intended for the Spring semester of the sophomore year. To be eligible, students must have completed most of their 100-level ART courses, and must have completed (or be currently enrolled in) ART 265 and ART 266. See the School of Art website for details.

Possible Program of Study

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This is only one possible program of study for this degree. Completion of requirements depends upon transfer units, math placement, second language placement, course availability, summer or winter session coursework, minor requirements, and other factors.

Academic advisors are available, by appointment, to assist a student in his/her particular program of study. It is the student's responsibility to read the online catalog, seek advising, and meet all requirements for the completion of the degree as stated in the catalog.
Course Categories for BFA IDA Majors

effective with the Fall 2023 academic catalog

ARH 201, ARH 202, ART 100A, ART 100B, ART 100E, ART 100G, ART 119, ART 265, ART 266, ARH 370, ART 306B, ART 306C, ART 363A, and ART 498 (38 units total) are required for all BFA IDA majors. Additional courses required (to complete 80 units in the major) are listed here. Students are strongly encouraged to consider prerequisites for upper-level courses when choosing lower-level courses.

Introductory Courses II
(2 courses [4 units] required)

ART 100C Gaze (digital photography)
ART 100D Experience (sound, video, and performance)
ART 100F Amalgam (mixed media)
ART 100J Scope/The Body (figure drawing)

200-level ART Courses
(4 courses [12 units] required)

(2D) – choose 1-2 courses from:
ART 200 The Elements of Drawing
ART 205 Figure Drawing
ART 223 Introduction to New Genre
ART 244 Introduction to Photographic Practices and Visual Thinking
ART 246 Introduction to Darkroom Photography
ART 248 Digital Photographic Practice
ART 249 Introduction to Imaging
ART 250 Relief Printmaking
ART 251 Intaglio
ART 253 Alternative Methods in Printmaking I
ART 254 Screen print 1
ART 255 Lithography I
ART 256 Survey of Printmaking Techniques
ART 280 Painting I
ART 285 Watercolor Painting

(3D) – choose 2-3 courses from:
ART 231 Beginning 3D Animation
ART 237 3D Modeling
ART 273 Beginning Art Practices in Ceramics
ART 286 Extended Media: Experimental and Combining Media
ART 287 Beginning Sculpture

Art History Studies
(2 courses [6 units] required)
(at least 1 course must be 400-level)

ARH/ANTH/CLAS 300 The Classical Ideal in 1930’s Art
ARH 312 Survey of Medieval Art and Architecture
ARH 314 Art and Culture of Renaissance Europe
ARH 315 Survey of Baroque and Rococo Art
ARH 316A Survey of Baroque Art & Culture
ARH 316B Survey of Eighteenth-Century Art
ARH 318A Introduction to Precolumbian Art
ARH 319 Introduction to American Art
ARH 320 Introduction to European Modern Art
ARH 321 Introduction to Contemporary Art
ARH 322 Introduction to Prehispanic, Hispanic, and Chicano Art
ARH 324 Introduction to the History of Photography
ARH 325 History of Modern Architecture
ARH/ART/CLAS 329 Art History of the Cinema
ARH 336 Introduction to First Nation/American Indian Arts
ARH 338 Introduction to Roman Art and Archaeology
ARH 340A Introduction to Greek Art and Archaeology
ARH 343 Art and Archaeology of Ancient Egypt
ARH 400 Topics in Museum Studies
ARH 401A Art as Plunder: The Spoils of War, the Formation of Collections, & Trade in Stolen Art
ARH 403 Art and Architecture of the Islamic World
ARH 406A Spanish Medieval Art and Architecture
ARH 412 The Ancient City as Text: Rome and Its Reception
ARH 412A Medieval Art: Empire and Periphery
ARH 412D Medieval Art: Romanesque and Gothic
ARH 413A Renaissance Art in Italy: 15th Century
ARH 413C Renaissance Art in Italy: 16th Century
ARH 414A Northern Renaissance Art

(continued on the next page)
Art History Studies (cont.)

ARH 414C 16th-Century Art of Northern Europe
ARH 415A Southern Baroque Art
ARH 415B Northern Baroque Art
ARH 416A Eighteenth Century Art I
ARH 416B Eighteenth Century Art II: France and Germany
ARH 417 19th Century European Art
ARH 418A Precolumbian: Aztecs and Incas
ARH 423A The Art of Mexico (colonial)
ARH 423B The Art of Mexico (modern)
ARH 424A History of Photography (beg-1895)
ARH 424B History of Photography (1895-1965)
ARH 424C History of Photography: Contemporary Trends
ARH 426A European Art Since 1945
ARH 429B American Art: 19th Century Art
ARH 429D American Art: 20th Century
ARH 430 Queer Cinema
ARH 431 Studio Introduction to Contemporary Art
ARH 436 Topics in American Indian Art
ARH 452 Etruscan Art and Archaeology
ARH 454 Greek and Roman Sculpture: Symbols and Society in Antiquity
ARH 456 Greek and Roman Painting
ARH 462 Classical and Controversial: Critical Debates in Classical Antiquity
ARH 465 Greek Pottery: Craft and Society in Ancient Greece
ARH 477 Greek Architecture
ARH 478 The Edges of Empire: Archaeology of the Roman Provinces
ARH 480 Topics in Art History
ARH 481 Contemporary Theory and Criticism
ARH 482 Connoisseurship: Theory and Practice
ARH 484 Roman Art and Architecture

IDA Emphasis Courses
(4 courses [12 units] required)
(at least 1 course must be 400-level)

*ART 305 Figure Drawing
ART 358 Creative Strategies in Visual Design
ART/LAW 360 Visualizing Justice
*ART 361 Design for Web and Devices
ART 363B Publication Design
*ART 365 Identity and Systems Design
*ART 366 Illustration Studio II
*ART 368 Figure Illustration I
ART/FA 432A Interactivity
*ART 462A Figure Painting for Illustration
*ART 462B Comics and Sequential Art
ART 462C Picture Book Art and Design
ART 462D Motion
ART 462E Letterpress and the Multiple
ART 462F Infographics and Data Visualization
*ART 462O Libretto Concetti: Visual Narratives
*ART 465 Clients and the Community Design
*ART 466 Illustration Studio III
ART 467B Visual Narrative and the Artists Book
*ART 467O Disegno: Drawing and Invention
ART 468 Storyboarding
*ART 469 Portfolio Preparation
*ART 496B Digital Illustration / Painting
*ART 496F Design, Art and the Environment

(courses denoted by an asterisk[*] are repeatable, and may be taken twice)

Upper-Division ART/ARH/ARE Electives
(3 courses [9 units] required)

includes all of the following course numbers:

ART (300/400 level)
ARH (300/400 level)
ARE (300/400 level)

If you have questions about any of the requirements in this document, contact your academic advisor.