# **Univ of Arizona College of Fine Arts School of Art**

# Bachelor of Fine Arts (BFA) in Studio Art Emphasis in 3D and Extended Media (3DXM), Fall 2023

NAME	S.I.D.#			
Minimum unit requirements for degree: 125 unit	ts total, of which 42 units must be upper-division (300/400 le	vel)		
Foundations	Studio Art Major (80 units [42 up-div] min)			
Math Requirement (1 course)	Introductory Courses I (6 courses, 15 units)			
(choose from PHIL 110, LING 123, MATH	ARH 201 Prehistory through Gothic	(3)		
105/106/107/108/109C/112 or higher)(3)	ARH 202 Renaissance through Modern	(3)		
J /( /	ART 100A Mapping (drawing)	(2)		
ENGL 101/101A/107(3)	ART 100B Space (sculpture)	(2)		
ENGL 102/108/109H (3)	ART 100E Surface (painting)	_(2)		
	ART 119 Contemporary Art and Theory	(3)		
Second Language (2nd semester proficiency)  (4)  (4)	Introductory Courses II (3 courses, 6 units) (choose from ART 100C, 100D, 100F, 100G, 100J)			
(4)	(* * * * * * * * * * * * * * * * * * *	(2)		
One and Education		(2)		
General Education		(2)		
Intro to General Education:	200-level ART Courses (6 courses, 18 units)			
UNIV 101(1)	ART 273 Beg Art Practices in Ceramics	(3)		
	ART 286 Ext Media: Exp & Comb Media			
Exploring Perspectives (4 courses, 12 units)	ART 287 Beginning Sculpture	(3)		
Artist(3)	(2D)	(3)		
Humanist(3)	(2D)	(3)		
Natural Scientist (3)	(2D)	(3)		
Social Scientist(3)		_		
(5)	Art History Studies (3 courses, 9 units)			
<b>Building Connections</b> (3 courses, 9 units)		(3)		
- · · · · · · · · · · · · · · · · · · ·		(3)		
(3)	(400-level)	(3)		
(3)	(100.010.)	_(")		
(3)	Emphasis in 3D and Extended Media:			
General Education Capstone:				
	Emphasis Courses (8 courses, 24 units)			
UNIV 301(1)		(3)		
	-	(3)		
Mid Career Writing Assessment (MCWA):	-	_(3)		
Satisfied with "B" or above in ENGL 102/108/109H or		(3)		
in a major Writing Emphasis Course.		(3)		
		_(3)		
General Electives		(3)		
( )	(400-level)	(3)		
	(1001010)	_(-/		
	Upper-Division ART/ARH/ARE Electives (3 co	ourses, 9 units)		
		(3)		
		_(3)		
		(3)		
This is an <b>UNOFFICIAL</b> record of academic progress for	-	_(5)		
advising purposes only. Students are responsible for	BFA Exhibition (required)	П		
knowing the requirements of their degree program, and	DI A Exhibition (required)			
for tracking their academic progress. Refer to the online catalog for all official requirements and regulations.	Minimum 3.0 major GPA (required)			

### BFA, 3DXM

## Bachelor of Fine Arts, Studio Art, emphasis in 3D and Extended Media *Fall 2023 Catalog*

The BFA degree requires 125 units (minimum) of which 42 units (minimum) must be upper-division. (Upper-division courses are numbered 300-499). This major requires 80 units (minimum) of which at least 18 must be upper-division units in residence at UA. No more than 64 units total may be transferred from two-year college(s).

#### **Possible Program of Study**

	Fall		Spring	
	ART 100A	2	ART 100C, D, F, G or J	2
	ART 100B	2	ART 100C, D, F, G or J	2
	ART 100E	2	ART 119	3
	ART 100C, D, F, G or J	2	ARH 202	3
Freshman	ARH 201	3	ENGL 102	3
	ENGL 101	3	Math	3
	UNIV 101	1		
		15 units		16 units
	ART 273	3	ART 3DXM emphasis	3
	ART 286	3	ART 200-lev (2D)	3
Sophomore	ART 287	3	ART 200-lev (2D)	3
	Second Language (1st sem)	4	Second Language (2nd sem)	4
	GE: Expl Persp or Bldg Conn	3	GE: Expl Persp or Bldg Conn	3
		16 units		16 units
	ART 3DXM emphasis	3	ART 3DXM emphasis	3
	ART 3DXM emphasis	3	ART 3DXM emphasis	3
Junior	ART 200-lev (2D)	3	ARH 300-lev	3
	GE: Expl Persp or Bldg Conn	3	GE: Expl Persp or Bldg Conn	3
	GE: Expl Persp or Bldg Conn	3	GE: Expl Persp or Bldg Conn	3
		15 units		15 units
	ART 3DXM emphasis	3	ART 3DXM emphasis	3
	ART 3DXM emphasis	3	ARH 400-lev	3
Senior	ARH 300-lev	3	Up-Div ART/ARH/ARE elective	3
	Up-Div ART/ARH/ARE elective	3	Up-Div ART/ARH/ARE elective	3
	GE: Expl Persp or Bldg Conn	3	General elective	4
	UNIV 301	1		
		16 units		16 units

This is only **one possible** program of study for this degree. Completion of requirements depends upon transfer units, math placement, second language placement, course availability, summer or winter session coursework, minor requirements, and other factors.

Academic advisors are available, by appointment, to assist a student in his/her particular program of study. It is the student's responsibility to read the online catalog, seek advising, and meet all requirements for the completion of the degree as stated in the catalog.

### **Course Categories for BFA 3DXM Majors**

effective with the Fall 2023 academic catalog

ARH 201, ARH 202, ART 100A, ART 100B, ART 100E, ART 119, ART 273, ART 286, and ART 287 (24 units total) are required for all BFA 3DXM majors. Additional courses required (to complete 80 units in the major) are listed here. Students are strongly encouraged to consider prerequisites for upper-level courses when choosing lower-level courses.

### Introductory Courses II (3 courses [6 units] required)

ART 100C Gaze (digital photography)

ART 100D Experience (sound, video, and performance)

ART 100F Amalgam (mixed media)

ART 100G Propaganda (design)

ART 100J Scope/The Body (figure drawing)

## 200-level ART Courses (3 additional courses [9 units] required)

(2D) – choose 3 courses from:

ART 200 The Elements of Drawing

ART 205 Figure Drawing

ART 223 Introduction to New Genre

ART 244 Introduction to Photographic Practices and Visual Thinking

ART 246 Introduction to Darkroom Photography

ART 248 Digital Photographic Practice

ART 249 Introduction to Imaging

ART 250 Relief Printmaking

ART 251 Intaglio

ART 253 Alternative Methods in Printmaking I

ART 254 Screen print 1

ART 255 Lithography I

ART 256 Survey of Printmaking Techniques

ART 265 Design Studio I

ART 266 Illustration Studio I

ART 280 Painting I

ART 285 Watercolor Painting

#### **Art History Studies**

(3 courses [9 units] required)

(at least 1 course must be 400-level)

ARH/ANTH/CLAS 300 The Classical Ideal in 1930's Art

ARH 312 Survey of Medieval Art and Architecture ARH 314 Art and Culture of Renaissance Europe

(continued in the next column)

#### Art History Studies (cont.)

ARH 315 Survey of Baroque and Rococo Art

ARH 316A Survey of Baroque Art & Culture

ARH 316B Survey of Eighteenth-Century Art

ARH 318A Introduction to Precolumbian Art

ARH 319 Introduction to American Art

ARH 320 Introduction to European Modern Art

ARH 321 Introduction to Contemporary Art

ARH 322 Introduction to Prehispanic, Hispanic, and Chicano Art

ARH 324 Introduction to the History of Photography

ARH 325 History of Modern Architecture

ARH/ART/CLAS 329 Art History of the Cinema

ARH 336 Introduction to First Nation/American Indian Arts

ARH 338 Introduction to Roman Art and Archaeology

ARH 340A Introduction to Greek Art and Archaeology

ARH 343 Art and Archaeology of Ancient Egypt

ARH 370 Introduction to Modern Design History

ARH 400 Topics in Museum Studies

ARH 401A Art as Plunder: The Spoils of War, the Formation of Collections, & Trade in Stolen Art

ARH 403 Art and Architecture of the Islamic World

ARH 406A Spanish Medieval Art and Architecture

ARH 412 The Ancient City as Text: Rome and Its Reception

ARH 412A Medieval Art: Empire and Periphery

ARH 412D Medieval Art: Romanesque and Gothic

ARH 413B Renaissance Art in Italy: 15th Century

ARH 413C Renaissance Art in Italy: 16th Century

ARH 414A Northern Renaissance Art

ARH 414C 16th-Century Art of Northern Europe

ARH 415A Southern Baroque Art

ARH 415B Northern Baroque Art

ARH 416A Eighteenth Century Art I

ARH 416B Eighteenth Century Art II: France and Germany

ARH 417 19th Century European Art

(continued on the next page)

#### Art History Studies (cont.)

ARH 418A Precolumbian: Aztecs and Incas

ARH 423A The Art of Mexico (colonial)

ARH 423B The Art of Mexico (modern)

ARH 424A History of Photography (beg-1895)

ARH 424B History of Photography (1895-1965)

ARH 424C History of Photography: Contemporary Trends

ARH 426A European Art Since 1945

ARH 429B American Art: 19th Century Art

ARH 429D American Art: 20th Century

ARH 430 Queer Cinema

ARH 431 Studio Introduction to Contemporary Art

ARH 436 Topics in American Indian Art

ARH 452 Etruscan Art and Archaeology

ARH 454 Greek and Roman Sculpture: Symbols and Society in Antiquity

ARH 456 Greek and Roman Painting

ARH 462 Classical and Controversial: Critical Debates in Classical Antiquity

ARH 465 Greek Pottery: Craft and Society in Ancient Greece

ARH 477 Greek Architecture

ARH 478 The Edges of Empire: Archaeology of the Roman Provinces

ARH 480 Topics in Art History

ARH 481 Contemporary Theory and Criticism

ARH 482 Connoisseurship: Theory and Practice

ARH 484 Roman Art and Architecture

### 3DXM Emphasis Courses

(8 courses [24 units] required)

(at least 1 course must be 400-level)

ART 373A Intermediate Art Practices in Ceramics: Handbuilding

\*ART 373B Intermediate Art Practices in Ceramics: Wheelthrowing

ART 386 Extended Media: Combining Media and Installation Strategies

ART 387 Intermediate Sculpture/Casting Principles

ART 388 Intermediate Sculpture/Metal and Wood Fabrication

ART 431 3D Animation

ART/FA 432A Interactivity

ART/FA 436A Collaborative Digital Performance

\*ART/FA 437A Foundation Digital 3D Modeling, Rendering and Rapid Prototyping

ART 438 Digital Fabrication

\*ART 473 Advanced Art Practices in Ceramics

\*ART 482A Advanced Sculpture

\*ART 483 Combining Media

ART 486 Extended Media: Experimental Media and Installation Strategies

\*ART 489 Advanced 3D Figuration

(courses denoted by an asterisk[\*] are repeatable; see the online catalog for specific repeatability)

### Upper-Division ART/ARH/ARE Electives (3 courses [9 units] required)

includes all of the following course numbers:

ART (300/400 level)

ARH (300/400 level)

ARE (300/400 level)

If you have questions about any of the requirements in this document, contact your academic advisor.